



### Clasa frSin.java:

```
import java.awt.*;
import javax.swing.*;

public class frSin extends JFrame {
    private sin2D jPanel1 = new sin2D();
    private JCheckBox cbCreion = new JCheckBox();
    private JCheckBox cbFond = new JCheckBox();
    private JRadioButton rbg1 = new JRadioButton();
    private JRadioButton rbg2 = new JRadioButton();
    private JRadioButton rbg3 = new JRadioButton();
    private JLabel jLabel1 = new JLabel();
    private JLabel jLabel2 = new JLabel();

    //acest cod se scrie cu mana
    //asigura gruparea logica a
    //butoanelor JRadioButton
    private ButtonGroup bg;
    //gata

    public frSin() {
        try {
            jbInit();
        } catch (Exception e) {
            e.printStackTrace();
        }
    }

    private void jbInit() throws Exception {
        this.getContentPane().setLayout( null );
        this.setSize(new Dimension(482, 300));
        this.setTitle( "Grafic sin(x)" );
    }
}
```

```
jPanel1.setBounds(new Rectangle(0, 10, 375, 255));
cbCreion.setText("Creion");
cbCreion.setBounds(new Rectangle(385, 40, 80, 25));
cbCreion.addItemListener(new ItemListener() {
    public void itemStateChanged(ItemEvent e) {
        cbCreion_itemStateChanged(e);
    }
});
cbFond.setText("Fond");
cbFond.setBounds(new Rectangle(385, 65, 80, 20));
cbFond.addItemListener(new ItemListener() {
    public void itemStateChanged(ItemEvent e) {
        cbFond_itemStateChanged(e);
    }
});
rbg1.setText("1");
rbg1.setBounds(new Rectangle(390, 155, 40, 20));
//acest JRadioButton este
//implicit selectat
rbg1.setSelected(true);
rbg1.addItemListener(new ItemListener() {
    public void itemStateChanged(ItemEvent e) {
        rb1_itemStateChanged(e);
    }
});
rbg2.setText("2");
rbg2.setBounds(new Rectangle(390, 175, 40, 25));
rbg2.addItemListener(new ItemListener() {
    public void itemStateChanged(ItemEvent e) {
        rbg2_itemStateChanged(e);
    }
});
rbg3.setText("3");
```

```

rbg3.setBounds(new Rectangle(390, 195, 40, 25));
rbg3.addItemListener(new ItemListener() {
    public void itemStateChanged(ItemEvent e) {
        rbg3_itemStateChanged(e);
    }
});
jLabel1.setText("Culori");
jLabel1.setBounds(new Rectangle(390, 15, 70, 25));
jLabel1.setFont(new Font("Tahoma", 1, 13));
jLabel2.setText("Grosime");
jLabel2.setBounds(new Rectangle(390, 125, 65, 20));
jLabel2.setFont(new Font("Tahoma", 1, 13));
this.getContentPane().add(jLabel2, null);
this.getContentPane().add(jLabel1, null);
this.getContentPane().add(rbg3, null);
this.getContentPane().add(rbg2, null);
this.getContentPane().add(rbg1, null);
this.getContentPane().add(cbFond, null);
this.getContentPane().add(cbCreion, null);
this.getContentPane().add(jPanel1, null);

//acest cod se scrie cu mana
bg = new ButtonGroup();
bg.add(rbg1);
bg.add(rbg2);
bg.add(rbg3);
}

public static void main(String[] args) {
    frSin fr = new frSin();
    fr.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    fr.setVisible(true);
}

```

```

    private void cbCreion_itemStateChanged(ItemEvent e) {
        jPanel1.culoareScris =
cbCreion.isSelected()?Color.BLUE:Color.BLACK;
        repaint();
    }

    private void cbFond_itemStateChanged(ItemEvent e) {
        jPanel1.culoareaFond = cbFond.isSelected()?
Color.GREEN:Color.YELLOW ;
        repaint();
    }

    private void rb1_itemStateChanged(ItemEvent e) {
        jPanel1.grosimeScris=1.0f;
        repaint();
    }

    private void rbg2_itemStateChanged(ItemEvent e) {
        jPanel1.grosimeScris=2.0f;
        repaint();
    }

    private void rbg3_itemStateChanged(ItemEvent e) {
        jPanel1.grosimeScris=3.0f;
        repaint();
    }
}

```

### Clasa sin2D.java:

```
import java.awt.BasicStroke;
import java.awt.Color;
import java.awt.Graphics;
import java.awt.Graphics2D;
import java.awt.geom.Line2D;
import javax.swing.JPanel;

public class sin2D extends JPanel {
    //atribute publice
    //variabile de instanta
    public Color culoareScris, culoareaFond;
    public float grosimeScris;

    //constructor
    public sin2D() {
        culoareaFond = Color.ORANGE;
        culoareScris = Color.BLACK;
        grosimeScris = 1.0f;
    }

    public void paintComponent(Graphics g)
    {
        super.paintComponent(g);
        Graphics2D g2 = (Graphics2D)g;

        //variabile locale
        //latimea JPanel-ului
        double LX = this.getWidth();
        //inaltimea JPanel-ului
        double LY = this.getHeight();
```

```
//Originea in sistemul de axe al graficului
double x0 = 0;
double y0 = LY/2.;
double x1,y1,x2,y2;

x1=x0;
y1=y0;
//axa Ox
g2.draw(new Line2D.Double(x0, y0, x0+LX, y0));
//axa Oy
g2.draw(new Line2D.Double(x0, y0-LY/2, x0, y0+LY));
LX=LX/2./Math.PI;
LY=LY/2.-1.;
//setare culoare fond
this.setBackground(culoareaFond);
//setare culoare scris
g2.setPaint(culoareScris);
//setare grosime scris
g2.setStroke(new BasicStroke(grosimeScris));
//trasare grafic sin(x)
for(double x=0.;x<2.*Math.PI;x+=0.01) {
    x2=x0+LX*x;
    y2=y0-LY*Math.sin(x);
    //y2=y0-LY*Math.sin(x)*x/5.;
    g2.draw(new Line2D.Double(x1, y1, x2, y2));
    x1=x2;
    y1=y2;
    System.out.printf("%15.5f %15.12f\n",x,Math.sin(x));
}
g2.drawString("sin(x) ", (int)x0, (int)y0);
}
}
```

The screenshot shows the Oracle JDeveloper 11g IDE with the following components:

- Application Navigator:** Shows the project structure for '2DSinus' with files 'sin2D.java' and 'frSin.java'.
- Graphic sin(x):** A window displaying a sine wave on a yellow background. It has a 'Colori' section with 'Creion' and 'Fond' checkboxes, and a 'Grosime' section with radio buttons for sizes 1, 2, and 3.
- frSin.java - Structure:** A tree view showing the UI hierarchy, including 'jPanel1' and 'rbg1'.
- Events:** A list of events for the selected component. The 'actionPerformed' event is circled in red. The 'itemStateChanged' event is associated with the method 'rb1\_itemStateChanged'.
- Component Palette:** Lists various Swing components like JButton, JCheckBox, etc.
- rbg1 (JRadioButton) - Property Inspector:** Shows the 'Model' section with 'selected' set to 'True'.
- Code Snippet:** A blue box with the text 'Click aici' points to the code: `jPanel1.grosimeScris = 1.0f, repaint();`

Red dashed arrows indicate the flow of information: from the 'Events' list to the 'Model' property sheet, and from the 'Model' property sheet to the code snippet. Another arrow points from the 'Grosime' section of the sine wave window to the 'Model' property sheet.

